



# **SCHOOL SPORT ACT**

## **ACT 12 AND UNDER TRACK & FIELD CHAMPIONSHIPS GENERAL INFORMATION**

**17 September 2024**

**Woden Park Athletics Field  
Phillip**

**And supported by Capital Athletics**

# PRIMARY SCHOOL TRACK AND FIELD CARNIVALS

## General Information

1. The age of the athlete is their age as at midnight on 31 December of the current year (ie if a student turns 10 on 13 December, they are a 10 year old for purposes of this competition)
2. The following events, by age, are provided:

Age	70 Metres	100 Metres	200 Metres	800 Metres	1500 Metres	Long Jump	High Jump	Shot Put	Discus
8 Years	Y	Y	N	N	N	N	N	N	N
9 Years	Y	Y	N	N	N	N	N	N	N
10 Years	N	Y	Y	Y	Y	Y	Y	Y	Y
11 Years	N	Y	Y	Y	Y	Y	Y	Y	Y
12 Years	N	Y	Y	Y	Y	Y	Y	Y	Y

3. Students must compete in their own age group. Students may not enter events that are not offered to their age group (eg an 8 year old cannot enter the 200 Metres). If a student misses the event they have been entered in, they are not permitted to then compete with another age group in that event (eg if a 10 year old misses their 100 metre event, they cannot compete with the 11 or 12 age groups in the 100 metres)

## Entries

4. Entry to these Championships is by qualification through one of the region carnivals. Some additional entries occur as a result of Requests for Inclusion or direct nomination (High Jump and 1500 metres).
5. Multi-Class students may be directly nominated by the school for entry to the Multi-Class events. Multi-Class athletes compete under the World Para Athletics (WPA) rules and, in accordance with these rules, assistance is limited to Guide Runners only for track events. No physical assistance can be provided.

## Substitutions

6. No substitutions are allowed on the day.

## Rules of Competition

7. The Primary 12 and Under Track and Field Championship carnivals are conducted in accordance with the extant [World Athletics](#) or [World Para Athletics](#) Rules of Competition except for the following Local Rules of Competition.

## Track Events

8. Students are allowed up to 2 false starts each in each track event.
9. The 800 metres will be a packed start using the curved line at the 100 metre finish line area.

10. All track events are run “Timed Finals” (ie there are not separate heats and finals) with qualifiers to the ACT 12 & Under Track and Field Championships based on the best times across all Timed Finals.
11. Use of Spikes – in alignment with Little Athletics Australia regulations, Students 8 or 9 years of age are *not permitted* to wear spikes, students 10 – 12 years of age are permitted to wear spikes of no more than 7mm in length for track events run entirely in lanes, and no more than 9mm in length for long jump and high jump. Spiked shoes must only be put on at the start of the event and removed at the finish before leaving the competition area.
12. Use of Starting Blocks – Starting blocks may be used but only with a crouch start. The Starting Blocks will be provided at the venue.
13. For Multi-Class athletes, assistance is limited to assistance at the start (eg for hearing impaired athletes) and Guide Runners only. No physical assistance can be provided.

### Field Events

14. The weight specifications for Shot Put and Discus are:

Event	10 Years	11 Years	12 Years
Shot Put	2kg	2kg	3kg
Discus	500gm	750gm	750gm

15. In the Field events, each student will have a maximum of three (3) trials only.
16. The starting height for High Jump will be 5cm less than the qualifying height as specified on the High Jump nomination form. The height will increase by 5cm after each round until only four (4) students remain in the competition at which point the height will increase by 2cm after each round

### Clash of Events

17. The program has been designed to minimise clash of events. However, where a clash of events does occur, track events take precedence. Where this occurs, the student, or a representative, must report to the relevant field event chief and advise them of the clash. Immediately after completing the track event, the student must report directly to the field event and advise the event chief that they are now present.

### Marshalling of Events

18. Marshalling times are 15 minutes for track events and 30 minutes for field events. Students will report directly to the nominated marshalling area when the Announcer makes the marshalling call.

### Protests Process

19. Where a student or the school team manager disagrees with a decision of the relevant event official, they may approach that official for an explanation as to why the decision was made. If still not satisfied with the decision, they can refer it to the relevant Referee (ie Track Referee, Throws Referee or Jumps Referee).

20. If the decision is in regard to the placings of a track event, a copy of the photo finish image will be provided if requested. If time permits, the school team manager may be invited to view the photo finish image on screen and the Photo Finish operator will explain the technical aspects involved.
21. If still not satisfied with the decision, they can request that a Jury of Appeal be formed to hear a formal Protest. This will comprise the Carnival Convenor, the relevant Referee and a Team Manager from another school not involved in the Protest nor directly affected by it. The formal Protest must be lodged, in writing, within thirty (30) minutes of the results being posted for viewing.
22. The Jury of Appeal will review the written Protest and any relevant material, call and question witnesses and relevant officials before making a decision in regard to the Protest.
23. The Jury of Appeal decision is final and binding on all involved.

## ACT 12 & Under Championships - Program of Events

	GIRLS					BOYS					Multi Class
	8 Years	9 Years	10 Years	11 Years	12 Years	8 Years	9 Years	10 Years	11 Years	12 Years	
8:30am			800	800	800			Shot Put	Long Jump	Discus High Jump	Shot Put
9:15am			Shot Put	Long Jump	Discus High Jump			800	800	800	Discus
10:00am	70	70				70	70	Long Jump	Discus High Jump	Shot Put	70 Long Jump
10:20am			200	200	200						
11:00am			Long Jump	Discus High Jump	Shot Put			200	200	200	200
11:30am											
11:45am	100	100				100	100	Discus High Jump	Shot Put	Long Jump	100
12:00pm			100	100	100						
12:30pm			Discus High Jump	Shot Put	Long Jump			100	100	100	
1:10pm											1500
1:30pm			1500								

Notes:

1. *The Start Times shown are indicative only. No Session will start earlier than the time shown but may start late due to circumstances beyond the control of the carnival management.*